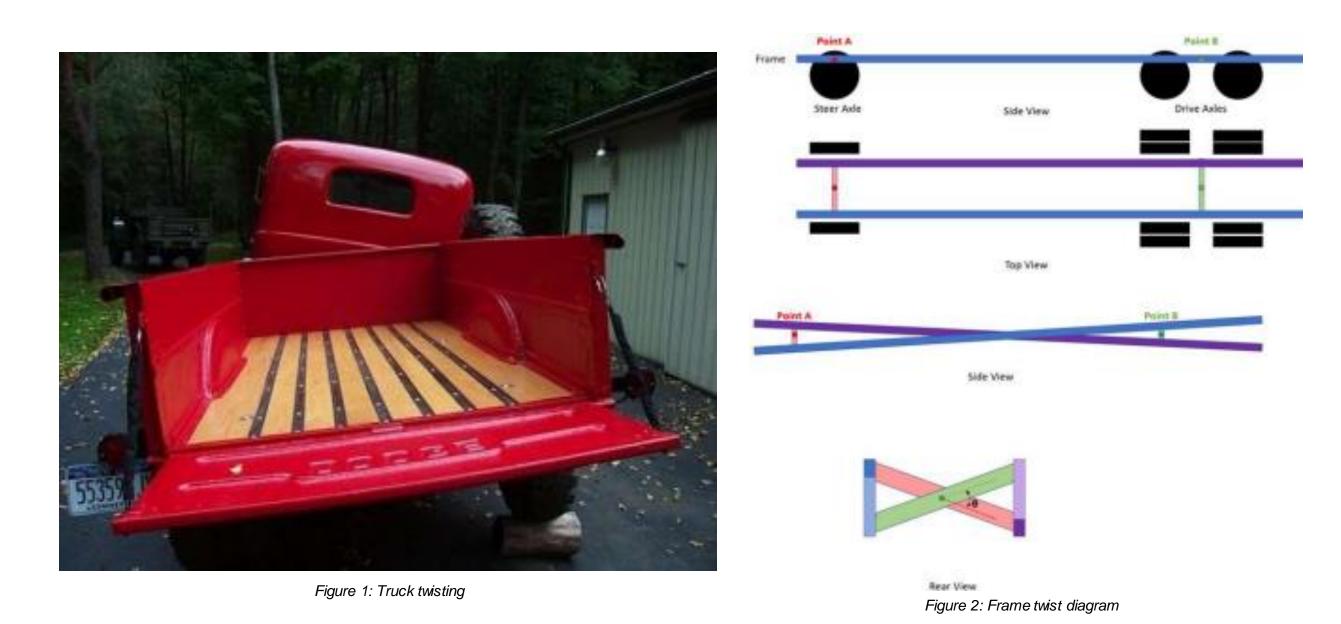


# **Real-Time "Frame Twist" Measurement Device**

## Introduction

- PACCAR Technical Center (PTC) is looking for a simple method to measure tractor/trailer frame twist which is needed for the calibration of vehicle dynamic simulation models.
- An unexplored camera-based approach for measuring frame twist has been proposed by PTC.

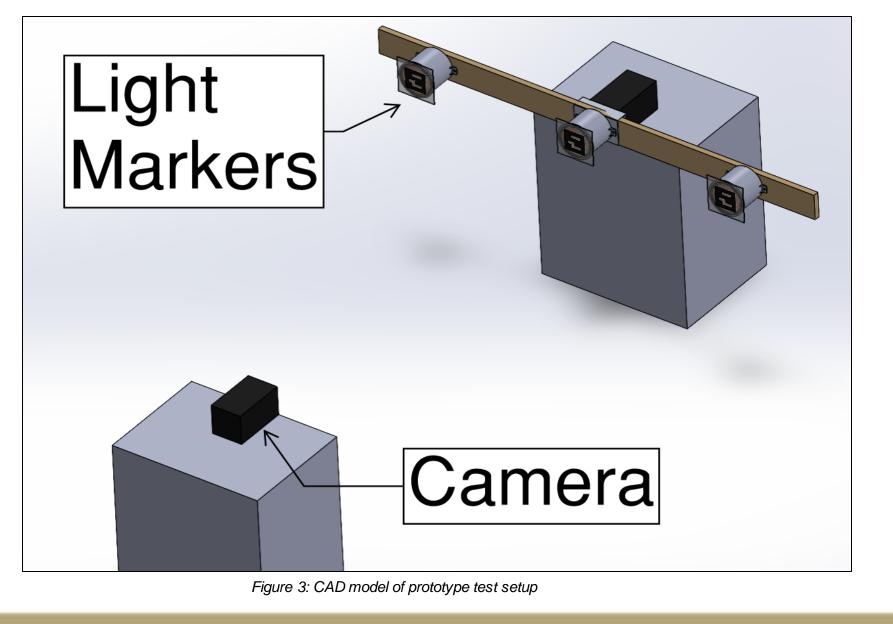


Objective

- Develop a device capable of measuring  $\pm 20^{\circ}$  in angular deflection with a resolution of  $\pm 0.2^{\circ}$ .
- The device should broadcast the data over the CAN bus interface in "Real Time", or 60Hz.
- Our data should include the angular measurements along with diagnostics showing the level of confidence in the accuracy of the measurements
- Our device should be able to calibrate to different wheelbase lengths.

## Implementation

• A camera-based approach where a camera records markers, then uses computer vision to identify the illuminated markers and calculate the angle with respect to a calibrated zero.





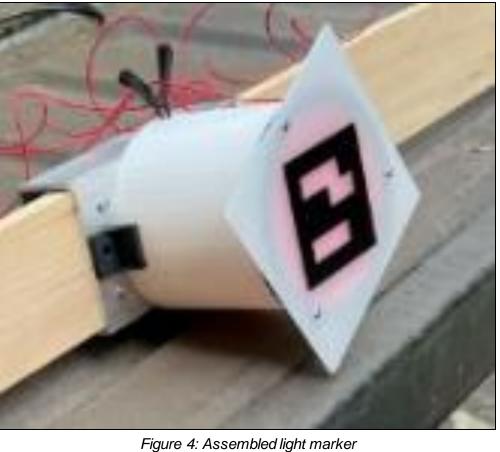
**ELECTRICAL & COMPUTER** ENGINEERING

ADVISERS: Daniel Moreland, Shreyas Chaudhari, John Reece, Kavya Balasubramanian **SPONSOR: PACCAR** 

UNIVERSITY of WASHINGTON

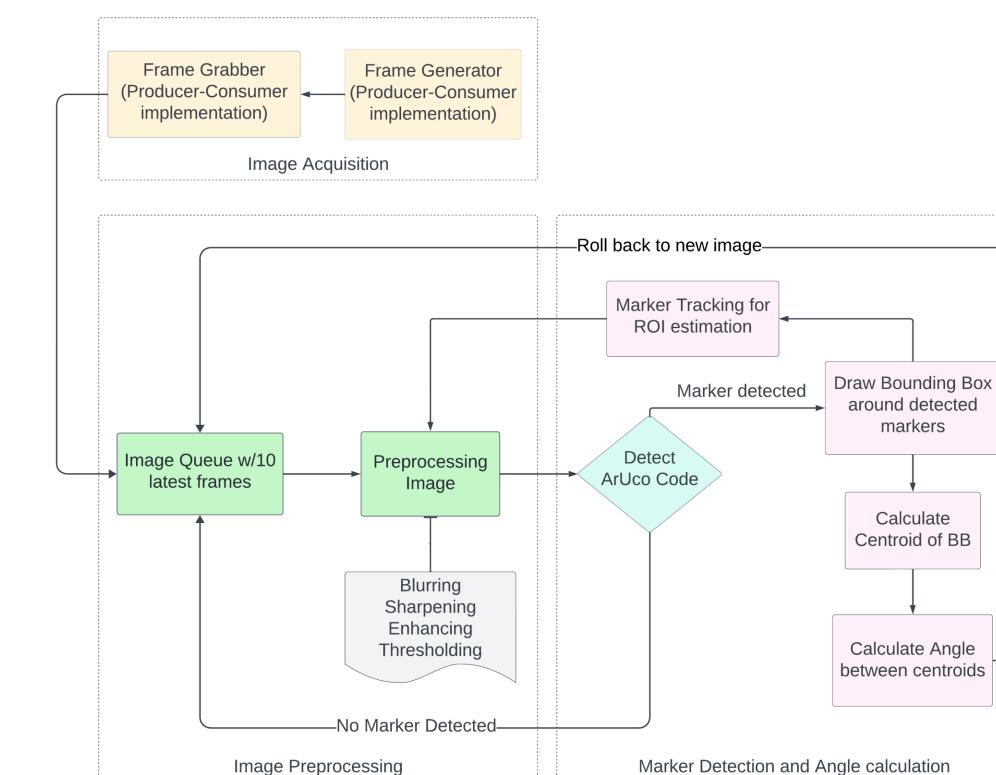
• A light source is used to illuminate the markers patterns to allow easy detection independent of environment.

- Red film is used to turn the light red which paired with a red-light filter, filters out all but red light.
- ArUco codes are used for the marker patterns for they are simper to detect at a distance.



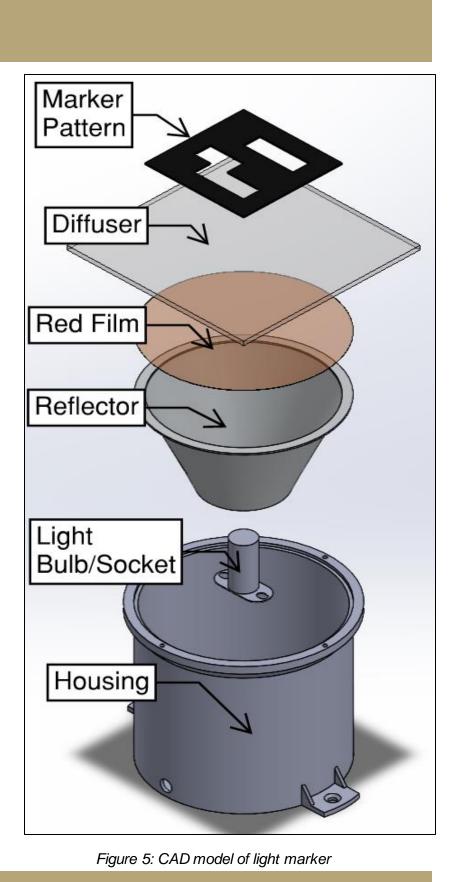
**Algorithm Overview** 

Light Markers



- - Figure 6: Block diagram of camera detection
- Utilizes a Frame Grabber to capture images.
- Image Queue and Preprocessing:
- Processes an input queue of 10 frames.
- Marker Detection & Angle Calculation:
- Estimates the Region of Interest (ROI) and performs warping for ROI tracking
- Detects markers, draws bounding boxes (BB), calculates the center of the BB,
- and computes the angle between centroids.
- Display/Print Output:
- Updates and previews the image with information such as angle and frames per second (FPS) data.

Image Acquisition:



ound detected eview Update image Centroid of BB Overlay Angle and FPS data onto Image Calculate Angle pelween centrola Display / print Output

## performance.



the truck, we could simulate vehicle frame twist.



angular displacement, rather than actual frame twist.

- In testing we achieved the requested accuracy and range of motion.
- Additionally, we achieved in being able to calibrate different wheelbase lengths.
- The maximum FPS we were able to achieve is 45FPS.
- CAN bus integration has yet to be implemented.
- Error analysis and confidence diagnostics have also not been implemented.

### **Future Work**

- Explore different wheelbase leng using different lenses.
- Increase FPS of data collection.
- Implement CAN bus Integration.
- Implement Error analysis for dat processing.



## Testing

• We lab tested our using a stepper motor to create prescribed angular displacements as a reference to compare with our camera system

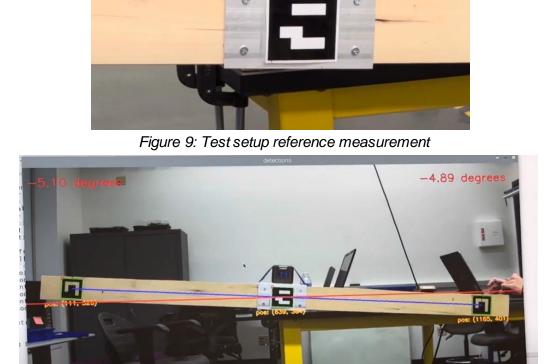
Figure 7: Lab test setup

• Our system was field tested by mounting onto a truck and trailer. By driving

Figure 8: Field test setup

• An important thing to note is that our tests aimed at measuring relative

## Results



## Figure 10: Camera measurement during testing

	Lens Coverage Ranges by Size							
ngths	45mm -					→ 15mm Lens → 25mm Lens → 35mm Lens → 45mm Lens Target Range (120-350in)		850in)
	35mm -				•	•		
۱.	25mm -				•			
ata	15mm							
	50	120in 100	150	200 Wheelbase (in		300	350in 350	400

Figure 11: Graph showing ideal lens for wheelbase ranges